

Cambridge **NATIONALS LEVEL 1/2**

# **CREATIVE iMEDIA**

Unit R091 – Designing a game concept  
**RESOURCE LINKS**

Version 1



# INTRODUCTION

Resources Link is an e-resource, provided by OCR, for teachers of Cambridge Nationals. It provides descriptions of, and links to, a variety of teaching and learning resources that you may find helpful.

We have mapped the suggested resources to the relevant learning outcome of this unit and provided information about their cost and format.

If you know of other resources you would like to see included here, or discover broken links, please let us know. We would also like to hear from you if you have any feedback about your use of these, or other, OCR resources. Please contact us at [resources.feedback@ocr.org.uk](mailto:resources.feedback@ocr.org.uk)

To find out more about this qualification please go to: <http://www.ocr.org.uk/qualifications/creative-imedia-level-1-2-award-certificate-j807-j817/>

## TYPES OF RESOURCE

### OCR Produced Resources

These are resources devised and produced directly by the Resources Development Team at OCR.

### Publisher Partner Resources

For many subjects OCR works with a publisher partner to ensure that good quality resources such as textbooks are available for first teaching.

Whilst the publisher partner has access to our subject experts and we quality check and endorse these resources they are produced by, and remain the property of, the publisher partner. There is no financial link between OCR and its publisher partners and we do not pay for the development of, or receive any royalties from, these resources.

### Endorsed Resources

These resources were produced entirely independently of OCR, but we have quality checked them for their suitability as a resource to support our qualifications.

### Other Resources

Unless specifically stated these resources are completely independently produced and are not endorsed by OCR. We have looked at them though, and we think they could be useful in supporting our specifications.

We leave it to you, as a professional educator, to decide if any of these resources are right for you and your students, and how best to use them.

# LINKS

## The Game Maker's Apprentice

*The Game Maker's Apprentice: Game Development for Beginners*  
by Jacob Habgood and Mark Overmars

**Publisher:** Apress; 3rd Edition 2007

Book on game design

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** £32.00

**Format:** Paperback

<https://www.amazon.co.uk/Game-Makers-Apprentice-Development-Beginners/dp/1590596153/>

## The Computer Game Design Course

*The Computer Game Design Course: Principles, Practices and Techniques for the Aspiring Game Designer* by Jim Thompson

Book on game design

**Publisher:** Thames and Hudson Ltd 2007

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** £13.50

**Format:** Paperback

<https://www.amazon.co.uk/Computer-Game-Design-Course-Principles/dp/0500286582/>

## The Art of Game Design

*The Art of Game Design* by Jesse Schell (second edition 2014)

Book on game design

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** £42

**Format:** Paperback

<https://www.amazon.co.uk/Art-Game-Design-Lenses-Second/dp/1466598646/>

## The job of a game designer

Sector skills council (Skillset) description of game designers and their role

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

[http://creativeskillset.org/job\\_roles\\_and\\_stories/job\\_roles/331\\_game\\_designer](http://creativeskillset.org/job_roles_and_stories/job_roles/331_game_designer)

## Edge game developers website

Website for designers and developers

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

<http://www.gamesradar.com/edge/>

## PEGI website

Pan European Gaming Information organisation for age ratings

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

<http://www.pegi.info/en/index/id/33/>

## Ideation

Tools for creating ideas

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

[http://creatingminds.org/tools/tools\\_ideation.htm](http://creatingminds.org/tools/tools_ideation.htm)

## Video game genres

List of game genres with descriptions

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

<http://www.thocp.net/software/games/reference/genres.htm>

## Game genres

Wiki based list of gaming genres

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** n/a

**Format:** Website

[http://gaming.wikia.com/wiki/Computer\\_and\\_video\\_game\\_genres](http://gaming.wikia.com/wiki/Computer_and_video_game_genres)

## Video game genres

List of game genres with descriptions

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

[http://gaming.wikia.com/wiki/Video\\_game\\_console\\_generations](http://gaming.wikia.com/wiki/Video_game_console_generations)

## Game objectives

List of game objectives with descriptions

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

<http://tvtropes.org/pmwiki/pmwiki.php/Main/VideoGameObjectives>

## Game Narrative

Description and explanation of storytelling using gameplay

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** n/a

**Format:** Website

<http://hitboxteam.com/designing-game-narrative>

## Game narrative

Discussion article on what is game narrative

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

[http://www.gamasutra.com/view/feature/4253/the\\_uneasy\\_merging\\_of\\_narrative\\_php?print=1](http://www.gamasutra.com/view/feature/4253/the_uneasy_merging_of_narrative_php?print=1)

## Game narrative

Discussion article on what is game narrative

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

[http://thegamedesignforum.com/features/narrative\\_in\\_games.html](http://thegamedesignforum.com/features/narrative_in_games.html)

## Game platform generations

Review of generations 1–8

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

<http://www.informit.com/articles/article.aspx?p=378141>

## Game platform generations

Review of generations 1– 8

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

[https://en.wikipedia.org/wiki/Video\\_game\\_console](https://en.wikipedia.org/wiki/Video_game_console)

## Game platform generations

Review of generations 1– 8

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

<https://learn.canvas.net/courses/3/pages/level-3-dot-1-2-objectives-goals>

## Game objectives

List of game objectives with descriptions

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

<http://tvtropes.org/pmwiki/pmwiki.php/Main/VideoGameObjectives>

## Game design concepts

Articles and information on game design and teaching

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

<https://gamedesignconcepts.wordpress.com/>

## IPO

IPO

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

[www.ipogovuk](http://www.ipogovuk)

## Freemind

Mind map software

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

[http://freemind.sourceforge.net/wiki/index.php/Main\\_Page](http://freemind.sourceforge.net/wiki/index.php/Main_Page)

## Night Zookeeper

Digital learning tool where children create their own characters in a magical world

**Supports:** OCR Cambridge Nationals in Creative iMedia Level 1/2: Unit R091

**Cost:** Free

**Format:** Website

<https://www.nightzookeeper.com/>



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[resources.feedback@ocr.org.uk](mailto:resources.feedback@ocr.org.uk)

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[www.ocr.org.uk/i-want-to/find-resources/](http://www.ocr.org.uk/i-want-to/find-resources/)

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