# Mapping Guide: Legacy AS units 3895 to H630

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| **PURE MATHEMATICS: PROOF (1)** |
| Proof | Mp1 | Understand and be able to use the structure of mathematical proof.Use methods of proof, including proof by deduction and proof by exhaustion.NotesProceeding from given assumptions through a series of logical steps to a conclusion. | C3p1 | Proof by exhaustion is now at AS. |
| p2 | Be able to disprove a conjecture by the use of a counter example. | C3p2 | Use of counterexample is now at AS. |

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| **PURE MATHEMATICS: ALGEBRA (1)** |
| Algebraic language | Ma1 | Know and be able to use vocabulary and notation appropriate to the subject at this level.NotesVocabulary includes constant, coefficient, expression, equation, function, identity, index, term, variable, unknown.Notation | C1a1 |  |
| Solution of equations | \* | Be able to solve linear equations in one unknown.NotesIncluding those containing brackets, fractions and the unknown on both sides of the equation. | C1a2, C4a4 | There is no explicit learning outcome relating to equations with algebraic fractions but they are not excluded. |
| \* | Be able to change the subject of a formula.NotesIncluding cases where the new subject appears on both sides of the original formula, and cases involving squares, square roots and reciprocals. | C1a3 | Formulae with reciprocals has been explicitly added to the Notes. |
| a2 | Be able to solve quadratic equations.NotesBy factorising, completing the square, using the formula and graphically.Includes quadratic equations in a function of the unknown. | C1a5 |  |

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| Solution of equations | Ma3 | Be able to find the discriminant of a quadratic function and understand its significance.NotesThe condition for distinct real roots of  is: Discriminant > 0.The condition for repeated roots is: Discriminant = 0. The condition for no real roots is: Discriminant < 0.NotationFor  the discriminant is .ExclusionsComplex roots. | C1a6 |  |
|  | a4 | Be able to solve linear simultaneous equations in two unknowns.NotesBy elimination and by substitution. | C1a8 |  |
|  | a5 | Be able to solve simultaneous equations in two unknowns with one equation linear and one quadratic.NotesBy elimination and by substitution. | C1a9 |  |
|  | a6 | Know the significance of points of intersection of two graphs with relation to the solution of equations.NotesIncluding simultaneous equations. | C1a4, C1a8, C1a10 | Although repeated roots are not explicitly mentioned in the new specification, there is no reduction of content here. |

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| Inequalities | Ma7 | Be able to solve linear inequalities in one variable. Be able to represent and interpret linear inequalities graphically e.g. NotesIncluding those containing brackets and fractions. | C1a11 | Explicit statement of requirement to represent linear inequalities graphically is new. |
| a8 | Be able to solve quadratic inequalities in one variable. Be able to represent and interpret quadratic inequalities graphically e.g. .NotesAlgebraic and graphical treatment of solution of quadratic inequalities.For regions defined by inequalities learners must state clearly which regions are included and whether the boundaries are included. No particular shading convention is expected.ExclusionsComplex roots | C1a12  | The note about boundaries and shading is new. |
| a9 | Be able to express solutions of inequalities through correct use of ‘and’ and ‘or’, or by using set notation.NotesLearners will be expected to express solutions to quadratic inequalities in an appropriate version of one of the following ways.* or
*
*
* *x* < 5 and *x* > 2
*

Notation{*x*: *x* > 4} |  | This is new. |
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| SurdsIndices | Ma10 | Be able to use and manipulate surds. | C1a13 |  |
| a11 | Be able to rationalise the denominator of a surd.Notese.g.  | C1a14 |  |
| a12 | Understand and be able to use the laws of indices for all rational exponents.Notes | C1a15 |  |
| a13 | Understand and be able to use negative, fractional and zero indices.Notes  ( ).  | C1a16 |  |
| Proportion | a14 | Understand and use proportional relationships and their graphs.NotesFor one variable directly or inversely proportional to a power or root of another. |  | This is new but builds on GCSE work. |

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| **PURE MATHEMATICS: FUNCTIONS (1)** |
| Polynomials | Mf1 | Be able to add, subtract, multiply and divide polynomials.NotesExpanding brackets and collecting like terms.ExclusionsDivision by non-linear expressions. | C1f1 |  |
| f2 | Understand the factor theorem and be able to use it to factorise a polynomial or to determine its zeros.Notes is a factor of .Including when solving a polynomial equation.ExclusionsEquations of degree > 4. | C1f2, C1f3 | The remainder theorem is not included. |

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| **PURE MATHEMATICS: GRAPHS (1)** |
| Graphs | MC1 | Understand and use graphs of functions. |  | This is a new statement but the content was implicit in the legacy specification. |
| Sketching curves | C2 | Understand how to find intersection points of a curve with coordinate axes.NotesIncluding relating this to the solution of an equation. | C1a4 |  |
|  | C3 | Understand and be able to use the method of completing the square to find the line of symmetry and turning point of the graph of a quadratic function and to sketch a quadratic curve (parabola).NotesThe curve  has* a minimum at  for  or a maximum at  for *a* < 0
* a line of symmetry .
 | C1a7, C1C2 |  |
|  | C4 | Be able to sketch and interpret the graphs of simple functions including polynomials.NotesIncluding cases of repeated roots for polynomials. | C1f6, C1C1, C1C3 |  |
|  | C5 | Be able to use stationary pointswhen curve sketching.NotesIncluding distinguishing between maximum and minimum turning points. | C2C1 |  |

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| Sketching curves | MC6 | Be able to sketch and interpret the graphs of  and .NotesIncluding their vertical and horizontal asymptotes and recognising them as graphs of proportional relationships. |  | This is new; it builds on GCSE work. |
| Transform-ations  | C7 | Be able to sketch curves of the forms  and , given the curve of  and describe the associated transformations. Be able to form the equation of a graph following a single transformation.NotesIncluding working with sketches of graphs where functions are not defined algebraically.NotationMap(s) onto.Translation, stretch, reflection | C1C4, C2C2 |  |

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| **PURE MATHEMATICS: COORDINATE GEOMETRY (1)** |
| The coordinate geometry of straight lines | \* | Understand and use the equation . | C1g1 |  |
| Mg1 | Know and be able to use the relationship between the gradients of parallel lines and perpendicular lines.NotesFor parallel lines .For perpendicular lines . | C1g3 |  |
| g2 | Be able to calculate the distance between two points. | C1g4 |  |
| g3 | Be able to find the coordinates of the midpoint of a line segment joining two points. | C1g5 |  |
| g4 | Be able to form the equation of a straight line.NotesIncluding  and  | C1g6 |  |
| g5 | Be able to draw a line given its equation.NotesBy using gradient and intercept or intercepts with axes as well as by plotting points. | C1g7 |  |
| g6 | Be able to find the point of intersection of two lines.NotesBy solution of simultaneous equations. | C1g8 |  |
| g7 | Be able to use straight line models.NotesIn a variety of contexts; includes considering the assumptions that lead to a straight line model. |  | The explicit requirement to use straight line models is new. |
| **Equations of straight lines** |
| Many learners taking AS Mathematics will be familiar with the equation of a straight line in the form . Their understanding at AS level should extend to different forms of the equation of a straight line including , and . |
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| The coordinate geometry of curves | Mg8 | Be able to find the point(s) of intersection of a line and a curve or of two curves. | C1g10, C1g11 | Although plotting of a curve is no longer explicitly stated, understanding how to do this continues to be assumed knowledge. |
| g9 | Be able to find the point(s) of intersection of a line and a circle. | C1g10 |  |
| g10 | Understand and use the equation of a circle in the form NotesIncludes completing the square to find the centre and radius. | C1g12, C1g13 |  |
| g11 | Know and be able to use the following properties:* the angle in a semicircle is a right angle;
* the perpendicular from the centre of a circle to a chord bisects the chord;
* the radius of a circle at a given point on its circumference is perpendicular to the tangent to the circle at that point

NotesThese results may be used in the context of coordinate geometry. | C1g14 |  |

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| **PURE MATHEMATICS: SEQUENCES AND SERIES (1)** |
| Binomial expansions | Ms1 | Understand and use the binomial expansion of  where *n* is a positive integer.  | C1f7, C1f9 | Knowledge of Pascal’s triangle is not required but teachers may want to use it as a precursor to the formal notation . |
| s2 | Know the notations *n*! and  and that is the number of ways of selecting *r* distinct objects from *n.*NotesThe meaning of the term factorial.*n* a positive integer.Link to binomial probabilities.NotationExclusionswill only be used in the context of binomial expansions and binomial probabilities. | C1f8, C1f9, S1H4, S1H5 |  |

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| **PURE MATHEMATICS: TRIGONOMETRY (1)** |
| Basic trigonometry | \* | Know how to solve right-angled triangles using trigonometry. | C2t1 |  |
| Trig. functions | Mt1 | Be able to use the definitions of sin *θ*, cos*θ* and tan*θ* for any angle.NotesBy reference to the unit circle,  . | C2t2 |  |
| t2 | Know and use the graphs of sin*θ*, cos*θ* and tan*θ*for all values of *θ*, their symmetries and periodicities.NotesStretches, translations and reflections of these graphs.Combinations of these transformations.NotationPeriod | C2t3, C3f4 |  |
| \* | Know and be able to use the exact values of sin*θ* and cos*θ* for *θ* = 0, 30, 45 , 60 and 90 and the exact values of tan*θ* for *θ* = 0, 30, 45 and 60. | C2t4 |  |
| Area of triangle; sine and cosine rules | t3 | Know and be able to use the fact that the area of a triangle is given by ½. | C2t8 |  |
| t4 | Know and be able to use the sine and cosine rules.NotesUse of bearings may be required. | C2t9 |  |
| Identities | t5 | Understand and be able to use .Notese.g. solve  for . | C2t5 |  |
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| Identities | Mt6 | Understand and be able to use the identity .Notese.g. solve  for . | C2t6 |  |
| Equations | t7 | Be able to solve simple trigonometric equations in given intervals and know the principal values from the inverse trigonometric functions.Notese.g. , in [0o, 360o]  Includes equations involving multiples of the unknown angle e.g. .Includes quadratic equations.Notationarcsin *x* sin-1*x*arccos *x* cos-1*x*arctan *x* tan-1*x*ExclusionsGeneral solutions. | C2t7 | Explicit inclusion of quadratic equations and equations involving multiples of the unknown angle is new. |

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| **PURE MATHEMATICS: EXPONENTIALS AND LOGARITHMS (1)** |
| Exponentials and Logarithms | ME1 | Know and use the function and its graph.NotesFor . | C2a5 |  |
| E2 | Be able to convert from an index to a logarithmic form and vice versa.Notes for  and . | C2a4 |  |
| E3 | Understand a logarithm as the inverse of the appropriate exponential function and be able to sketch the graphs of exponential and logarithmic functions.Notes for  and  . Includes finding and interpreting asymptotes. | C2a1 |  |
| E4 | Understand the laws of logarithms and be able to apply them, including to taking logs of both sides of an equation.NotesIncluding, for example  and ExclusionsChange of base of logarithms. | C2a2 |  |

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| Exponentials and Logarithms | ME5 | Know and use the values of  and .Notes,  | C2a3 |  |
| E6 | Be able to solve an equation of the form .NotesIncludes solving related inequalities. | C2a6 |  |
| E7 | Know how to reduce the equations and  to linear form and, using experimental data, to use a graph to estimate values of the parameters.NotesBy taking logarithms of both sides and comparing with the equation .Learners may be given graphs and asked to select an appropriate model. | C2a7 | The requirement to draw a graph in legacy 7895 has become a requirement to use a graph to estimate values of parameters. |
| Exponentials and natural logarithms | E8 | Know and be able to use the function and its graph. | C3a1, C3a3 | Note that  and natural logarithms are now AS. |
| E9 | Know that the gradient of  is  and hence understand why the exponential model is suitable in many applications. |  | This is new at AS – including the connection to the usefulness of the exponential model. |
| E10 | Know and be able to use the function and its graph. Know the relationship between  and .Notes is the inverse function of .Notation | C3a1, C3a2, C3a3 |  |

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| Exponential growth and decay | ME11 | Be able to solve problems involving exponential growth and decay; be able to consider limitations and refinements of exponential growth and decay models.NotesUnderstand and use exponential growth and decay: use in modelling (examples may include the use of e in continuous compound interest, radioactive decay, drug concentration decay, exponential growth as a model for population growth); consideration of limitations and refinements of exponential models. Finding long term values. | C3a4 | Consideration of limitations and refinements is new. |
| **Graphs with gradient proportional to one of the coordinates** |
|  results in a quadratic graph.  results in an exponential graph. Quadratic graph Exponential graph |

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| **PURE MATHEMATICS: CALCULUS (1)** |
| Basic differentiation | Mc1 | Know and use that the gradient of a curve at a point is given by the gradient of the tangent at the point. | C2c1 |  |
| c2 | Know and use that the gradient of the tangent at a point A on a curve is given by the limit of the gradient of chord AP as P approaches A along the curve.ExclusionsThe modulus function | C2c2 |  |
| c3 | Understand and use the derivative of f(*x*) as the gradient of the tangent to the graph of *y* = f(*x*) at a general point (*x*, *y*).Know that the gradient functiongives the gradient of the curve and measures the rate of change of *y* with respect to *x.*NotesBe able to deduce the units of rate of change for graphs modelling real situations. The term derivative of a function.Notation | C2c3 | The requirement to be able to deduce units of rate of change for graphs modelling real situations is new. |
| c4 | Be able to sketch the gradient function for a given curve. |  | This is new. |

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| Differentiation of functions | Mc5 | Be able to differentiate  where *k* is a constant and *n* is rational, including related sums and differences.NotesDifferentiation from first principles for small positive integer powers. | C2c4 |  |
| Applications of differentiation to functions and graphs | c6 | Understand and use the second derivative as the rate of change of gradient.Notation | C2c5 |  |
| c7 | Be able to use differentiation to find stationary points on a curve: maxima and minima.NotesDistinguish between maximum and minimum turning points. | C2c6 | Stationary points of inflection are no longer included in AS. |
| c8 | Understand the terms increasing function and decreasing function and be able to find where the function is increasing or decreasing.NotesIn relation to the sign of . | C2c7 |  |
| c9 | Be able to find the equation of the tangent and normal at a point on a curve. | C2c8 |  |

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| **PURE MATHEMATICS: CALCULUS (1)** |
| Integration as reverse of differentiation | Mc19 | Know that integration is the reverse of differentiation.NotesFundamental Theorem of Calculus. | C2c9 | The requirement to know the Fundamental Theorem of Calculus is new. |
| c20 | Be able to integrate functions of the form  where *k* is a constant and .NotesIncluding related sums and differences | C2c10 |  |
| c21 | Be able to find a constant of integration given relevant information.Notese.g. Find *y* as a function of  given that  and  when . | C2c13 |  |
| Integration to find area under a curve | c22 | Know what is meant by indefinite and definite integrals.Be able to evaluate definite integrals.Notese.g. . | C2c11, C2c12 |  |
| c23 | Be able to use integration to find the area between a graph and the *x*-axis.NotesIncludes areas of regions partly above and partly below the *x*-axis.General understanding that the area under a graph can be found as the limit of a sum of areas of rectangles.ExclusionsFormal understanding of the continuity conditions required for the Fundamental Theorem of Calculus. | C2c14, C2c15 |  |
| **The Fundamental Theorem of Calculus** |
| Graph fundamental theorem of calculus | One way to define the integral of a function is as follows. The area under the graph of the function is approximately the sum of the areas of narrow rectangles (as shown). The limit of this sum as the rectangles become narrower (and there are more of them) is the integral. The fundamental theorem of calculus says that this is the same as doing the reverse of differentiation. |

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| **PURE MATHEMATICS: VECTORS (1)** |
| General vectors | Mv1 | Understand the language of vectors in two dimensions.NotesScalar, vector, modulus, magnitude, direction, position vector, unit vector, cartesian components, equal vectors, parallel vectors, collinear.NotationVectors printed in **bold**.Unit vectors **i**, **j**, The magnitude of the vector **a** is written |**a**| or *a*.  | C4v1, M1v1 | Scalar product and vector equations of lines and planes are no longer included in A level Mathematics.  |
| v2 | Be able to add and subtract vectors using a diagram or algebraically, multiply a vector by a scalar, and express a vector as a combination of others.NotesGeometrical interpretation. Includes general vectors not expressed in component form. | C4v2, M1v4 | Note that for AS Mathematics, only 2-D vectors are required. |
| v3 | Be able to calculate the magnitude and direction of a vector and convert between component form and magnitude-direction form.NotationMagnitude-direction | M1v2, M1v3 |  |

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| Position vectors | Mv4 | Understand and use position vectorsNotesIncluding interpreting components of a position vector as the cartesian coordinates of the point.Notationor **b**. | M1v1 | This statement also makes explicit content which was previously part of work on equations of lines and planes. |
| v5 | Be able to calculate the distance between two points represented by position vectors. | C4v4 | Midpoint and other points on a line are not explicitly included here but note that the midpoint is included under coordinate geometry and so is still expected when working with position vectors. |
| Using vectors | v6 | Be able to use vectors to solve problems in pure mathematics and in context, including problems involving forces.NotesIncludes interpreting the sum of vectors representing forces as the resultant force. | M1v5 | The explicit requirement to use vectors for problems in pure mathematics is new. |

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| **STATISTICS: SAMPLING (1)** |
| Population and sample | Mp21 | Understand and use the terms population and sample. | S1p5 |  |
| p22 | Be able to use samples to make informal inferences about a population, recognising that different samples might lead to different conclusions.Notese.g. using sample mean or variance as an estimate of population mean or variance. | S3I3, S3I4 |  |
| Sampling techniques | p23 | Understand and be able to use the concept of random sampling.NotesSimple random sampling. Every sample of the required size has the same probability of being selected. | S1p6, S3I1 |  |
| p24 | Understand and be able to use a variety of sampling techniques.NotesOpportunity sampling, systematic sampling, stratified sampling, quota sampling, cluster sampling, self-selected samples.Any other techniques will be explained in the question. | S3I2 |  |
| p25 | Be able to select or evaluate sampling techniques in the context of solving a statistical problem.NotesIncludes recognising possible sources of bias and being aware of the practicalities of implementation. |  | This is new. |

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| **Population and sample** |
| **Population** in statistics means all the individuals we are interested in for a particular investigation e.g. all cod in an area of the sea.  A population can be infinite e.g. all possible tosses of a particular coin. A probability distribution can be used to model some characteristic of the population which is of interest.A **sample** is a set of items chosen from a population.  When sampling from an infinite population it does not matter whether the sampling is with or without replacement. When taking a sample of individuals, e.g. for a sample survey, it is usual to sample without replacement to avoid getting data from the same individual more than once.  |

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| **STATISTICS: DATA PRESENTATION AND INTERPRETATION (1)** |
| Data presentation for single variable | MD1 | Be able to recognise and work with categorical, discrete, continuous and ranked data.  Be able to interpret standard diagrams for grouped and ungrouped single-variable data.NotesIncludes knowing this vocabulary and deciding what data presentation methods are appropriate: bar chart, dot plot, histogram, vertical line chart, pie chart, stem-and-leaf diagram, box-and-whisker diagram (box plot), frequency chart.Learners may be asked to add to diagrams in examinations in order to interpret data.NotationA frequency chart resembles a histogram with equal width bars but its vertical axis is frequency. A dot plot is similar to a bar chart but with stacks of dots in lines to represent frequency.ExclusionsComparative pie charts with area proportional to frequency. | S1D1, S1D3, S1D4, S1D5, S1D6, S1D7 | The explicit inclusion of ranked data is new.Note that the emphasis has changed and is now on understanding and interpretation of diagrams rather than on drawing them.Note that frequency charts and dot plots are new. |
| D2 | Understand that the area of each bar in a histogram is proportional to frequency. Be able to calculate proportions from a histogram and understand them in terms of estimated probabilities.NotesIncludes use of area scale and calculation of frequency from frequency density. | S1D5 |  |
| D3 | Be able to interpret a cumulative frequency diagram. | S1D8 |  |

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| Data presentation for single variable | MD4 | Be able to describe frequency distributions.NotesSymmetrical, unimodal, bimodal, skewed (positively and negatively).ExclusionsMeasures of skewness. | S1D9 | The explicit requirement to understand the terms unimodal and bimodal is new. |
| Data presentation | D5 | Understand that diagrams representing unbiased samples become more representative of theoretical probability distributions with increasing sample size.Notese.g. A bar chart representing the proportion of heads and tails when a fair coin is tossed tends to have the proportion of heads increasingly close to 50% as the sample size increases. |  | This is new. |
| D6 | Be able to interpret a scatter diagram for bivariate data, interpret a regression line or other best fit model, including interpolation and extrapolation, understanding that extrapolation might not be justified.NotesIncluding the terms association, correlation, regression line.Leaners should be able to interpret other best fit models produced by software (e.g. a curve).Learners may be asked to add to diagrams in examinations in order to interpret data.ExclusionsCalculation of equation of regression line from data or summary statistics. |  | This is an application of GCSE content to A level contexts and is new to the specification.The requirement to interpret best fit models other than straight line models is new. |

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| Data presentation | MD7 | Be able to recognise when a scatter diagram appears to show distinct sections in the population. Be able to recognise and comment on outliers in a scatter diagram.NotesAn outlier is an item which is inconsistent with the rest of the data.Outliers in scatter diagrams should be judged by eye. |  | This is new. |
| D8 | Be able to recognise and describe correlation in a scatter diagram and understand that correlation does not imply causation.NotesPositive correlation, negative correlation, no correlation, weak/strong correlation. |  | This is an application of GCSE content to A level contexts and is new to the specification. |
| D9 | Be able to select or critique data presentation techniques in the context of a statistical problem.NotesIncluding graphs for time series. |  | This is new. |
| **Bivariate data, association and correlation** |
| **Bivariate data** consists of two variables for each member of the population or sample. An **association** between the two variables is some kind of relationship between them. **Correlation** measures linear relationships. At AS level, learners are expected to judge relationships from scatter diagrams by eye. |

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| Summary measures | MD10 | Know the standard measures of central tendency and be able to calculate and interpret them and to decide when it is most appropriate to use one of them.NotesMedian, mode, (arithmetic) mean, midrange. The main focus of questions will be on interpretation rather than calculation.Includes understanding when it is appropriate to use a weighted mean e.g. when using populations as weights.NotationMean | S1D10, S1D11, S1D14 |  |
| D11 | Know simple measures of spread and be able to use and interpret them appropriately.NotesRange, percentiles, quartile, interquartile range. | S1D12 |  |

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| Summary measures | MD12 | Know how to calculate and interpret variance and standard deviation for raw data, frequency distributions, grouped frequency distributions.Be able to use the statistical functions of a calculator to find mean and standard deviation.Notessample variance: (†)where  sample standard deviation: (‡)Notation*,* ExclusionsCorrections for class interval in these calculations. | S1D13, S1D14 | Note that mean squared deviation and root mean squared deviation are no longer included. |
| D13 | Understand the term outlier and be able to identify outliers. Know that the term outlier can be applied to an item of data which is:* at least 2 standard deviations from the mean;

OR* at least 1.5 × IQR beyond the nearer quartile.

NotesAn outlier is an item which is inconsistent with the rest of the data. | S1D16 |  |
| D14 | Be able to clean data including dealing with missing data, errors and outliers. |  | This is new. |

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| Notation for sample variance and sample standard deviation |
| The notations *s*2 and *s* for sample variance and sample standard deviation, respectively, are written into both British Standards (BS3534-1, 2006) and International Standards (ISO 3534). The definitions are those given above in equations (†) and (‡). The calculations are carried out using divisor .In this specification, the usage will be consistent with these definitions. Thus the meanings of ‘sample variance’, denoted by *s*2,and ‘sample standard deviation’, denoted by *s*, are defined to be calculated with divisor .In early work in statistics it is common practice to introduce these concepts with divisor *n* rather than . However there is no recognised notation to denote the quantities so derived.Students should be aware of the variations in notation used by manufacturers on calculators and know what the symbols on their particular models represent. |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| **STATISTICS: PROBABILITY (1)** |
| Probability of events in a finite sample space | \* | Be able to calculate the probability of an event.NotesUsing modelling assumptions such as equally likely outcomes.NotationP(*A*) | S1u1 |  |
| \* | Understand the concept of a complementary event and know that the probability of an event may be found by means of finding that of its complementary event.Notation*A´* is the event “not-*A*”. | S1u2 |  |
| Probability of two or more events  | \* | Be able to calculate the expected frequency of an event given its probability.NotationExpected frequency = *n*P(*A*) | S1u4 |  |
| \* | Be able to use appropriate diagrams to assist in the calculation of probabilities.Notese.g. tree diagrams, sample space diagrams, Venn diagrams. | S1u3, S1u8 |  |
| Mu1 | Understand and use mutually exclusive events and independent events. | S1u5 |  |
| u2 | Know to add probabilities for mutually exclusive events.Notese.g. to find P(*A* or *B*). | S1u6 |  |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| Probability of two or more events  | Mu3 | Know to multiply probabilities for independent events.Notese.g. to find P(*A* and *B*).Including the use of complementary events, e.g. finding the probability of at least one 6 in five throws of a dice. | S1u7 |  |
| **STATISTICS: PROBABILITY DISTRIBUTIONS (1)** |
| Situations leading to a binomial distribution | MR1 | Recognise situations which give rise to a binomial distribution. | S1H1 |  |
| R2 | Be able to identify the probability of success, *p*, for the binomial distribution.NotesThe binomial distribution as a model for observed data.NotationB(*n*, *p*), *~* means ‘has the distribution’. | S1H2 |  |
| Calculations relating to binomial distribution | R3 | Be able to calculate probabilities using the binomial distribution.NotesIncluding use of calculator functions. | S1H3 |  |
| Mean and expected frequencies for binomial distribution | R4 | Understand and use mean = *np.*ExclusionsDerivation of mean = *np* | S1H6 |  |
| R5 | Be able to calculate expected frequencies associated with the binomial distribution. | S1H7 |  |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| Discrete probability distributions | MR6 | Be able to use probability functions, given algebraically or in tables. Know the term discrete random variable.NotesRestricted to simple finite distributions.Notation*X* for the random variable.*x* or *r* for a value of the random variable. | S1R1 |  |
| R7 | Be able to calculate the numerical probabilities for a simple distribution. Understand the term discrete uniform distribution.NotesRestricted to simple finite distributionsNotation, ExclusionsCalculation of E(*X*) or Var(X). | S1R2 |  |
| **Situations which give rise to a binomial distribution** |
| * An experiment or trial is conducted a fixed number of times.
* There are exactly 2 outcomes, which can be thought of as “success” or “failure”.
* The probability of “success” is the same each time.
* The probability of “success” on any trial is independent of what has happened in previous trials.
* The random variable of interest is “the number of successes”.
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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| **STATISTICS: STATISTICAL HYPOTHESIS TESTING (1)** |
| Hypothesis testing  | MH1 | Understand the process of hypothesis testing and the associated language.NotesNull hypothesis, alternative hypothesis.Significance level, test statistic, 1-tail test, 2-tail test.Critical value, critical region (rejection region), acceptance region, *p*-value. | S1H8, S1H11 |  |
| H2 | Understand when to apply 1- tail and 2- tail tests. | S1H13 |  |
| H3 | Understand that a sample is being used to make an inference about the population and appreciate that the significance level is the probability of incorrectly rejecting the null hypothesis.NotesFor a binomial hypothesis test, the probability of the test statistic being in the rejection region will always be less than or equal to the intended significance level of the test, and will usually be less than the significance level of the test. Learners will not be tested on this distinction. If asked to give the probability of incorrectly rejecting the null hypothesis for a particular binomial test, either the intended significance level or the probability of the test statistic being in the rejection region will be acceptable. |  | This is new. |
| **Null and alternative hypotheses** |
| The null hypothesis for a hypothesis test is the default position which will only be rejected in favour of the alternative hypothesis if the evidence is strong enough. Assuming the null hypothesis is true, as a default position, allows the calculation of values of the test statistic which would be unlikely (have low probability) if the null hypothesis were true; this is the critical region (rejection region). |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| Hypothesis testing for a binomial probability *p* | MH4 | Be able to identify null and alternative hypotheses (H0 and H1) when setting up a hypothesis test based on a binomial probability model.NotesH0 of form *p* = a particular value, with *p* a probability for the whole population.NotationH0, H1 | S1H9 |  |
| H5 | Be able to conduct a hypothesis test at a given level of significance. Be able to draw a correct conclusion from the results of a hypothesis test based on a binomial probability model and interpret the results in context.ExclusionsNormal approximation. | S1H10S1H12 |  |
| H6 | Be able to identify the critical and acceptance regions. | S1H11 |  |
| **Conclusion from a hypothesis test** |
| Learners are expected to make non-assertive conclusions in context.e.g. “There is not enough evidence to conclude that the proportion of... has increased.”e.g. “There is enough evidence to indicate that the probability of ..... has changed.” |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| **MECHANICS: MODELS AND QUANTITIES (1)** |
| Standard models in mechanics | Mp31 | Know the language used to describe simplifying assumptions in mechanics.NotesIncluding the words: light; smooth; uniform; particle; inextensible; thin; rigid; long term. | M1p3 |  |
| p32 | Understand and use the particle model. | M1p4 |  |
| Units and quantities | p33 | Understand and use fundamental quantities and units in the S.I. system: length, time, mass.NotesMetre (m), second (s), kilogram (kg). | M1p9 |  |
| p34 | Understand and use derived quantities and units: velocity, acceleration, force, weight.NotesMetre per second (m s-1), metre per second per second (m s-2), newton (N). | M1p9 |  |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| **MECHANICS: KINEMATICS IN 1 DIMENSION (1)** |
| Motion in 1 dimension | Mk1 | Understand and use the language of kinematics.NotesPosition, displacement, distance travelled; speed, velocity; acceleration, magnitude of acceleration; relative velocity (in 1-dimension).Average speed = distance travelled ÷ elapsed timeAverage velocity = overall displacement ÷ elapsed time | M1k1 |  |
| k2 | Know the difference between position, displacement, distance and distance travelled. | M1k2 | Distance travelled has been added. |
| k3 | Know the difference between velocity and speed, and between acceleration and magnitude of acceleration. | M1k3 |  |
| Kinematics graphs | k4 | Be able to draw and interpret kinematics graphs for motion in a straight line, knowing the significance (where appropriate) of their gradients and the areas underneath them.NotesPosition-time, displacement-time, distance-time, velocity-time, speed-time, acceleration-time. | M1k4 |  |
| Calculus in kinematics | k5 | Be able to differentiate position and velocity with respect to time and know what measures result.Notation | M1k5 |  |
| k6 | Be able to integrate acceleration and velocity with respect to time and know what measures result.Notation | M1k6 |  |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| Constant acceleration formulae | Mk7 | Be able to recognise when the use of constant acceleration formulae is appropriate.NotesLearners should be able to derive the formulae.Notation | M1k7 |  |
| Problem solving | k8 | Be able to solve kinematics problems using constant acceleration formulae and calculus for motion in a straight line. | M1k8 |  |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| **MECHANICS: FORCES (1)** |
| Identifying and representing forces | MF1 | Understand the language relating to forcesNotesWeight, tension, thrust or compression, normal reaction (or normal contact force), frictional force, resistance, driving force.Understand that the value of the normal reaction depends on the other forces acting.Understand that there may be frictional force when the surface is not smooth (i.e. is rough). | M1d1 | Driving force has been added. |
| F2 | Know that the acceleration due to gravity is not a universal constant but depends on location in the universe. Know that on earth, the acceleration due to gravity is often modelled to be a constant, *g* m s-2.Notes*g* ≈10, *g* ≈ 9.8Unless otherwise specified, in examinations the value of *g* should be taken to be 9.8.NotationAcceleration due to gravity, *g* m s-2.ExclusionsInverse square law for gravitation. |  | This is new. |
| F3 | Be able to identify the forces acting on a system and represent them in a force diagram. Understand the difference between external and internal forces and be able to identify the forces acting on part of the system. | M1d2 |  |
| Vector treatment of forces | F4 | Be able to find the resultant of several concurrent forces when the forces are parallel or in two perpendicular directions or in simple cases of forces given as 2-D vectors in component form. | M1d4 |  |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| Vector treatment of forces | MF5 | Understand the concept of equilibrium and know that a particle is in equilibrium if and only if the vector sum of the forces acting on it is zero in the cases where the forces are parallel or in two perpendicular directions or in simple cases of forces given as 2-D vectors in component form. | M1d5 |  |
| **Acceleration due to gravity** |
| The acceleration due to gravity (*g* m s-2) varies on earth between 9.76 and 9.83.  It depends on latitude and height above sea level.  The standard acceleration due to gravity is internationally agreed to be 9.80665; this value is stored in some calculators. |

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| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| **MECHANICS: NEWTON’S LAWS OF MOTION (1)** |
| Newton’s laws for a particle | Mn1 | Know and understand the meaning of Newton's three laws.NotesIncludes applying the laws to problems. | M1n1 |  |
| n2 | Understand the term equation of motion. | M1n2 |  |
| n3 | Be able to formulate the equation of motion for a particle moving in a straight line when the forces acting are parallel or in two perpendicular directions or in simple cases of forces given as 2-D vectors in component form.NotesIncluding motion under gravity.Notation where *F* is the resultant force. where  is the resultant force.ExclusionsVariable mass. | M1n3  |  |
| Connected particles | n4 | Be able to model a system as a set of connected particles.Notese.g. simple smooth pulley systems, trains. Internal and external forces for the system. | M1n5 |  |
| n5 | Be able to formulate the equations of motion for the individual particles within the system. | M1n5 |  |
| n6 | Know that a system in which none of its components have any relative motion may be modelled as a single particle with the mass of the system.Notese.g. Train. | M1n5 |  |
| **Spec. Content** | **Ref.** | **Learning outcomes, Notes, Notation, Exclusions** | **Legacy Unit and Ref.** | **Notes** |
| **Newton’s laws of motion** |
| I           An object continues in a state of rest or uniform motion in a straight line unless it is acted on by a resultant force.II          A resultant force **F** acting on an object of fixed mass *m* gives the object an acceleration **a** given by **F** = *m***a**.III        When one object exerts a force on another, there is always a reaction which is equal in magnitude and opposite in direction to the acting force. |

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| Content from Legacy Units (C1, C2, S1, M1) which does not appear in the reformed AS Level specification (H630):C1 – Understand the remainder theorem and know how to use it.C1 – Use Pascal’s triangle in binomial expansions.C2 – Definition of sequences, series and sigma notation.C2 – Arithmetic series.C2 – Geometric series.C2 – Stationary points of inflection.C2 – Trapezium rule for finding an approximate value of a definite integral.S1 – Drawing statistical diagrams (however, candidates may be asked to add to diagrams).S1 – Mean squared deviation and root mean squared deviation.S1 – Know how the mean and standard deviation are affected by linear coding.S1 – Know how to calculate probabilities for two events which are not mutually exclusive.S1 – Be able to use Venn diagrams to help calculations of probabilities for up to three events.S1 – Know how to calculate conditional probabilities by formula, from tree diagrams or sample space diagrams.S1 – Know that P(B|A) = P(B) ⇔ B and A are independent.S1 – Calculation of expectation and variance of discrete random variable.M1 – Vectors in three dimensions.M1 – Kinematics in two and three dimensions.M1 – Resolving forces and polygon of forces |

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