

Unit 14: Cartooning and animation

Candidate:		Assessor:	Date:		
AO	Pass	Merit	Distinction		
AO1 Investigate the animation industry, its products and technology	Candidates provide a brief description of the cartoon and animation industry.	Candidates provide an accurate description of the cartoon and animation industry.	Candidates provide a comprehensive description of the cartoon and animation industry. They show a detailed knowledge of a wide range of animated films, animation technology, animators and characters by means of notes, assembled film clips of other method of recording their investigation into the industry.		
	They show limited knowledge of animated films, animation technology, animators and characters by means of notes, assembled film clips or other methods or recording their investigation into the industry.	They show knowledge of a wide range of animated films, animation technology, animators and characters by means of notes, assembled film clips or other methods of recording their investigation into the industry.			
	The notes may lack depth and insight and logical links to different areas of research may	They show a thorough understanding of the subject.	Their in-depth interpretation of animated films, animation technology, animators and characters is drawn from a wide range of sources showing comprehensive subject knowledge.		
	be limited .	They show appreciation of the interlinked nature of the animation industry in terms of creative input and technical achievement.			
			РМD		
AO2 Examine the animation and sequencing of an existing character and its surroundings	Candidates demonstrate a basic understanding of the principles of character	Candidates demonstrate a sound understanding of the principles of character animation.	Candidates demonstrate a comprehensive understanding of the principles of character animation They discuss thoroughly movement and timing and demonstrate a detailed knowledge of storyboards, ba sheet and log sheet production.		
	animation. They discuss movement and timing and how to apply them to storyboards, bar sheets and log sheets	They clearly discuss movement and timing and how to accurately apply them to storyboards, bar sheets and log sheets.			
	P M C				
AO3 Plan the production of an animation or cartoon product	The planning of the project may be basic ; all content areas are covered but limited thought is given to some areas such as character development and storyline.	The planning of the project is logical with all content areas are covered and with some thought of how they work together to give meaning. The characters and storyline are developed.	The planning of the project is thorough , with all content areas covered in detail and clearly demonstrating how they work together to give meaning. The characters and storyline are develope and show a high level of creativity.		
	The main planning stages are carried out, possibly not in the most logical sequence and to no great depth.	logical sequence to good effect.	All planning stages are carried out in a logical sequence to good effect.		
	A storyboard covering the main elements is provided.	provided.	A detailed storyboard covering all elements is provided.		
		·	PMD		

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AO4 Develop a cartoon or animation character	The candidate develops, at a simple level, a new cartoon character from initial sketches through to finished drawings.	The candidate designs a new cartoon/animation character from initial sketches through to finished drawings.	The candidate designs a new animation/cartoon character from initial sketches through to finished drawings.		
	The character functions at a low level of personality but may lack attention to fine detail. Candidates are able to develop a character at a basic level and are able to place the character in a simple narrative.	They show a well-developed sense of style and characterisation. The character functions at an effective level making it believable to the viewer. The candidate shows good knowledge of the features that make up a cartoon/animation character, ranging from the concept and	 They show a level of professionalism in the development process. The progression from initial sketches through character development to final drawings displays a well-rounded character that displays a range of expression and emotion. The candidate has a detailed appreciation of the sum 		
		development of a character through to placing that character within a story.	parts of a cartoon or animation character and has described the character's elemental make up in a detailed manner.		
			PMD		
AO5 Create a simple cartoon strip or animated film	Candidates produce a simple , short animated film or cartoon strip that involves the character that they have developed.	Candidates produce a well-structured short animated film or cartoon strip that involves the character that they have developed.	Candidates independently produce an excellent short animated film or cartoon strip that involves the character that they have developed.		
	They keep some records of the production.	They keep detailed records of the production. They keep thorough records of the production.			
	The finished product might not function as intended.	The finished product works as intended and reflects their plans.	The finished product works as intended and matches their plans.		
			PMD		
AO6 Evaluate your animation work	Candidates produce a basic evaluation. It focuses on the end product. Feedback is sought and recorded. Some improvements are identified.	Candidates produce a detailed evaluation. It covers the end product, the processes involved and the technical aspects of the finished product. Feedback is sought and recorded. Some valid improvements are suggested.	Candidates produce a comprehensive evaluation. It covers the end product, the processes involved and the creative and technical aspects of the finished product. Feedback is sought and recorded. A range of valid improvements are suggested, along with detailed notes on how they could be implemented.		
			PMD		

AO1	AO2	AO3	AO4	AO5	AO6

Overall: