



Accredited

OCR LEVEL 3 CAMBRIDGE TECHNICAL CERTIFICATE/DIPLOMA IN ART AND DESIGN

FASHION PRODUCTION

M/504/0285

LEVEL 3 UNIT 51

GUIDED LEARNING HOURS: 60

UNIT CREDIT VALUE: 10



FASHION PRODUCTION

M/504/0285

LEVEL 3

AIM OF THE UNIT

This unit provides the learner with an opportunity to understand the fashion production process. They will explore materials, techniques and processes used in the design, development and production of fashion items. Learners will have the opportunity to explore presentation techniques for fashion items and will display or exhibit the item they produce.

ASSESSMENT AND GRADING CRITERIA

Learning Outcome (LO)	Pass The assessment criteria are the pass requirements for this unit. The learner will:	Merit To achieve a merit the evidence must show that, in addition to the pass criteria, the learner is able to:	Distinction To achieve a distinction the evidence must show that, in addition to the pass and merit criteria, the learner is able to:
1 Be able to present final designs for a fashion item	P1 Learners competently present their own design for a fashion item, including: a) 3D visualisations of the fashion item b) appropriate sample materials/fabrics c) purpose and/or target audience based on current market trends and influences		
	P2 Learners create a competent specification drawing for their own final design for a fashion item		
2 Be able to experiment with materials and construction techniques appropriate for a fashion item	P3 Learners carry out a practical investigation in to a range of appropriate materials and construction techniques that could be used to create their own fashion item, and produce a range of samples	M1 Learners investigate how their design could be enhanced by the use of detailing, embellishments or accessories. They explore a range of appropriate materials and techniques to achieve this	
3 Be able to plan the production of a designed fashion item	P4 Learners plan for the production of their final fashion item, creating a competent toile of their final design		
	P5 Learners evaluate the success of their toile, considering possible refinements to their production plan	M2 Learners use annotated studies to illustrate refinements and changes made to their specification drawing, based on what they have learnt from their toile	
4 Be able to produce a fashion item for exhibition or display	P6 Learners produce a competent and functional final fashion item based on their own design	M3 Learners demonstrate proficient skills in producing a successful and original final fashion item. The outcome produced is generally of a good quality	D1 Learners produce a very original and creative final fashion item. The outcome produced is skilfully finished, generally of a high quality, displays a thorough understanding of the materials and processes used and has a high level of visual appeal
	P7 Learners appropriately present their final fashion item for exhibition or display		

TEACHING CONTENT

The unit content describes what has to be taught to ensure that learners are able to access the highest grade.

Anything which follows an i.e. details what must be taught as part of that area of content.

Anything which follows an e.g. is illustrative, it should be noted that where e.g. is used, learners must know and be able to apply relevant examples to their work though these do not need to be the same ones specified in the unit content.

Be able to present final designs for a fashion item

For example:

- a) illustrate your design showing front and back views
- b) produce relevant fabric/material samples to accompany the work
- c) consider what the item will be used for, who might wear/use it

Suitable techniques might include collage, digital, drawn, stitched etc.

For example, show specific design features of your product and construction ideas/plans.

Be able to experiment with materials and construction techniques appropriate for a fashion item

For example:

Use a range of materials, fabrics, plastics, papers, polythene, nets, fibres, metals etc. to produce a variety of samples, exploring a range from:

- constructing – stitching, weaving, knitting
- layering – felting, appliqué, dissolvable fabric, plastic fusion, deconstructing, bonding, stitching
- surface pattern/decoration – batik, spraying, dying, sponging, silk painting, embroidery, stitch
- printmaking – block, silkscreen, monoprint, transfer techniques
- encrustation – heat distressing, paint mediums, hand and machine stitching, surface embellishment
- fastenings and accessories – buttons, zips, laces, clips, buckles, belts etc.

Apply safe working practices at all times.

Be able to plan the production of a designed fashion item

For example:

- finalise choices for materials, construction techniques
- create a toile to test their design and chosen construction techniques
- toile could be actual size or scaled

For example:

- discover any possible problems with their design, chosen construction techniques
- take the opportunity to make amendments to the design based on issues found
- if significant issues found, learners might choose to create an additional toile to test refinements
- reviewing progress throughout and changing plans accordingly
- being aware of new opportunities that arise as work develops
- applying safe working practices with equipment and techniques.

Be able to produce a fashion item for exhibition or display

For example:

- translating what has been learnt from the toile into a final item
- applying safe working practices with equipment and techniques

Consider display presentation through, for example:

- fashion show
- fashion photography shoot
- mannequins/display board

DELIVERY GUIDANCE

This unit is centre-assessed and externally moderated.

In order to achieve this unit, learners must produce a portfolio of evidence showing that they can meet all the pass grading criteria.

Portfolios of work must be produced independently. Portfolios put forward for moderation must be available for the OCR Visiting Moderator to access freely during the moderation visit, along with witness statements and any other necessary supporting documentation.

Centres must confirm to OCR that the evidence produced by learners is authentic.

In order to achieve this unit, learners must produce evidence that meets all the pass grading criteria. There are no other additional requirements for this unit.

The main aim of this unit is for learners to develop their skills in fashion design and production. This unit has strong links to Unit 50 Fashion Design.

The learner's final design for a fashion item should be presented for **P1**, and include a 3D visualisation, sample materials/fabrics and target audience. Learners need to translate their final design in to a specification drawing for **P2** that will assist them in the production of the final fashion item. For **P3/M1** they should investigate and experiment with materials and construction techniques that could be used in the production of their final item; they should produce a range of samples to evidence their investigation. Their investigation and experimentation may extend to exploring possible use of detailing, embellishments or accessories and the materials and techniques that they need to use to apply them.

For **P4/P5/M2** learners create a toile of their final design to assist them in the planning of their final item. Learners may use what they learn from the creation of their toile to refine their specification. Where significant changes are required, learners may wish to create a further toile to test refinements made to their specification. They should be able to move forward to the production stage with confidence.

Learners need to produce their final fashion item for **P6/M3/D1** based on their own design and specification. The item produced must be functional and display competent making skills. Learners should consider relevant presentation techniques for the item produced and for **P7** they should display or exhibit the item appropriately.

RESOURCES

This section provides suggestions of suitable resources. The list is neither prescriptive nor exhaustive, and learners should be encouraged to gather information from a variety of sources.

Some suggested resources are intended for Tutor use. The resources in this section were current at the time of production.

Books

Wilcox, Claire.	<i>Radical Fashion</i> V&A ISBN 1-851773525
Braddock, Sarah. O'Mahony, Maria.	<i>Techno Textiles</i> Thames& Hudson ISBN 0500280967
Perry, Elaine. (2002)	<i>Exploring Textile Arts</i> Creative Publishing International
Wolff, Collette. (1996)	<i>The Art of Manipulating Fabric</i> Krause Publications
Delaunay, Sonia.	<i>Sonia Delaunay: Art into Fashion</i> George Braziller ISBN 10: 0807611662
Colchester, Chloe.	<i>Textiles Today: A Global Survey of Trends and Traditions</i> Thames and Hudson ISBN-10: 0500513813
Davis, Hywel.	<i>British Fashion Designers</i> Laurence King Publishers ISBN-10: 1856696332

LINKS TO NOS

Creative and Cultural Skills – Design (2009)

DES3 Use critical thinking techniques in your design work

DES7 Contribute to the production of prototypes, models, mock-ups, artwork, samples or test pieces

DES10 Create visual designs

ENTO – Health and Safety Standalone Units

HSS1 Make sure your own actions reduce risks to health and safety



CONTACT US

Staff at the OCR Customer Contact Centre are available to take your call between 8am and 5.30pm, Monday to Friday.

We're always delighted to answer questions and give advice.

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