

Unit 20: Creating animation for the WWW using ICT

Student Name: _____

Teacher: _____

Date: _____

Assessment Objective	Pass	Merit	Distinction
AO1 <i>Review several existing animations</i>	Candidates list the good and not so good features of at least two different animations.	Candidates identify the aim of the animation. Candidates give a detailed explanation of the good and not so good features of at least two different animations and suggest possible improvements.	Candidates identify the aim of the animation. Candidates give a thorough explanation of the good and not so good features of at least two animations, and suggest a range of valid improvements to help the animation meet its aims.
AO1 NOTES	AO1: P M D		
AO2 <i>Design an animation</i>	Candidates describe the aim of the animation. A simple storyboard covering the main elements is provided. The design may lack structure.	Candidates describe the aim and audience of the animation. A storyboard covering the main elements is provided. The design has a clear structure.	Candidates are thorough in their description of aim and audience for the animation. A storyboard covering all elements is provided. The design is well structured.
AO2 NOTES	AO2: P M D		
AO3 <i>Create an animation</i>	The animation must be at least 15 seconds in length. The animation makes some use of: basic graphic techniques and tweening or frame-by-frame animation. Some elements may not work as intended. The animation will be exported in a suitable file format.	The animation must be at least 30 seconds in length. The animation must be appropriate. The animation makes good use of: basic graphic techniques, tweening or frame-by-frame animation, frame rates and looping. Most elements work as intended. The animation will be exported in a suitable file format.	The animation must be at least 30 seconds in length. The animation must be appropriate and meets the identified aims. The animation makes good use of: basic graphic techniques, tweening or frame-by-frame animation, frame rates and looping. All elements work as intended. The animation will be optimised and exported in a suitable file format.
AO3 NOTES	AO3: P M D		
AO4 <i>Test the animation</i>	Candidates will test their animation using a test table containing at least four tests, most of which are appropriate. The will identify areas for improvement.	Candidates will test their animation using a test table containing at least five tests covering the main areas of their animation. They will identify areas for improvement and action one of them.	Candidates will test their animation using a test table containing at least six tests. The tests will cover all main areas of their animation and will all be appropriate. They will identify areas for improvement and action most of them.
AO4 NOTES	AO4: P M D		

Overall grade awarded for this unit: **PASS** **MERIT** **DISTINCTION** (Circle ONE grade) **Signature:** _____