

Unit level raw mark and UMS grade boundaries January 2015 series

Cambridge Nationals

Mark Mark 1	Lovel 1/2	Cambridge Nationals in Business and Enterprise										
No. Per Per	Level 1/2	Cambridge Nationals in Business and Enterprise		Max Mark	*2	d2	m2	n2	d1	m1	n1	U.
Number Planning for work - COR Repository Raw 00 64 48 42 36 30 24 18 0	R061/01	Introduction to business	Raw									
Planning for work-Postal Moderation Raw 60 54 48 42 36 30 24 18 0					54	48				24	18	0
Planning for work Vallery Moderation Raw 00 54 48 42 36 30 24 18 0	R062/01	Planning for work: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
Planning for work Mark Sept S	R062/02	Planning for work: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
ROSS-01 Setting up and running an enterprise. POEM Moderation Raw 60 54 48 42 36 30 24 18 0	R062/03	Planning for work: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
Setting up and running an enterprise. Plotalish Moderation Raw 60 54 48 42 36 30 24 18 0												
Setting up and running an enterprise. Visiting Moderation Name Nam												
Setting up and numbring an enterprise UMS 120 108 96 84 72 80 48 36 0												
Level 1/2 Cambridge Nationals in Creative Media Nax Mark 12 d2 m2 p2 d1 m1 p1 u R08101 Pre-production skills Raw 60 52 46 40 34 28 22 17 0 0 0 0 0 0 0 0 0												
Pre-production skills	R063	Setting up and running an enterprise	UMS	120	108	96	84	72	60	48	36	0
Pre-production skills	L ave 1 4 /0	Combuides Nationals in Constitut 185 die										
R08101 Pre-production skills Raw 60 52 46 40 34 28 22 17 0	Level 1/2	Campridge Nationals in Creative IMedia		May Mark	*2	40	m2	" 2	44	m1	n4	
Page	D001/01	Pro production skills	Pow									
R082010 Creating digital graphics: COR Repository Raw 60 54 48 42 36 30 24 18 0	1001/01	F16-production skills										
Real	R082/01	Creating digital graphics: OCR Repository										
Real												
Ros2 Creating digital graphics Name Content Co												
Robasid Creating 2D and 3D digital characters Raw 60 54 48 42 36 30 24 18 0												
R083032 Creating 2D and 3D digital characters Raw 60 54 48 42 36 30 24 18 0												
Mass Creating 2D and 3D digital characters Ms 60 54 48 42 36 30 24 18 0												
ROBAPO Storytelling with a comic strip: OCR Repository Raw 60 54 48 42 36 30 24 18 0												
R08402 Storytelling with a comic strip: Postal Moderation Raw 60 54 48 42 36 30 24 18 0 0 0 0 0 0 0 0 0	R083	Creating 2D and 3D digital characters	UMS	60	54	48	42	36	30	24	18	0
R984 Storytelling with a comic strip: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R08501 Creating a multipage website: CCR Repository Raw 60 54 48 42 36 30 24 18 0 R08502 Creating a multipage website: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R08503 Creating a multipage website: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R08503 Creating a multipage website: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R08504 Creating a multipage website: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R08605 Creating a digital animation Raw 60 54 48 42 36 30 24 18 0 R08606 Creating a digital animation Raw 60 54 48 42 36 30 24 18 0 R08607 Creating a digital animation Raw 60 54 48 42 36 30 24 18 0 R08608 Creating a digital animation Raw 60 54 48 42 36 30 24 18 0 R08609 Creating a digital animation UMS 60 54 48 42 36 30 24 18 0 R08600 Creating a digital animation UMS 60 54 48 42 36 30 24 18 0 R08707 Creating interactive multimedial products Raw 60 54 48 42 36 30 24 18 0 R08707 Creating interactive multimedial products Raw 60 54 48 42 36 30 24 18 0 R08708 Creating interactive multimedial products Raw 60 54 48 42 36 30 24 18 0 R08708 Creating interactive multimedial products Raw 60 54 48 42 36 30 24 18 0 R088 Creating a digital video sequence Raw 60 54 48 42 36 30 24 18 0 R089000 Creating a digital video sequence Raw 60 54 48 42 36 30 24 18 0 R089000 Digital photography; Vostal Moderation Raw 60 54 48 42 36 30 24 18 0 R090000 Digital photography; Vostal Moderation Raw 60 54 48 42 36 30 24 18 0	R084/01	Storytelling with a comic strip: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
No. Storytelling with a comic strip Creating a multipage website: CPCR Repository Raw 60 54 48 42 36 30 24 18 0	R084/02	Storytelling with a comic strip: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R08501 Creating a multipage website: OCR Repository Raw 60 54 48 42 36 30 24 18 0	R084/03	Storytelling with a comic strip: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R08502 Creating a multipage website: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 0 0 0 0 0 0 0 0												
R0850 Creating a multipage website	R085/01	Creating a multipage website: OCR Repository	Raw	60		48	42	36		24	18	0
R085 Creating a multipage website NR												
Rober Creating a digital animation Raw 60 54 48 42 36 30 24 18 0												
R086/02 Creating a digital animation Raw 60 54 48 42 36 30 24 18 0 0 0 0 0 0 0 0 0												
R086/03 Creating a digital animation Raw 60 54 48 42 36 30 24 18 0												
R086 Creating a digital animation UMS 60 54 48 42 36 30 24 18 0												
R087/01 Creating interactive multimedia products Raw 60 54 48 42 36 30 24 18 0												
R087/02 Creating interactive multimedia products Raw 60 54 48 42 36 30 24 18 0 R087/03 Creating interactive multimedia products UMS 60 54 48 42 36 30 24 18 0 0 0 0 0 0 0 0 0		<u> </u>										
Raw 60 54 48 42 36 30 24 18 0												
R087 Creating interactive multimedia products UMS 60 54 48 42 36 30 24 18 0												
R088 Creating a digital sound sequence Raw 60 54 48 42 36 30 24 18 0 0 0 0 0 0 0 0 0												-
R089/01 Creating a digital video sequence Raw 60 54 48 42 36 30 24 18 0 R089/02 Creating a digital video sequence Raw 60 54 48 42 36 30 24 18 0 R089/03 Creating a digital video sequence Raw 60 54 48 42 36 30 24 18 0 R089/03 Creating a digital video sequence UMS 60 54 48 42 36 30 24 18 0 R089/01 Digital photography: OCR Repository Raw 60 54 48 42 36 30 24 18 0 R089/02 Digital photography: Postal Moderation Raw 60 54 48 42 36 30 24 18 0 R090/02 Digital photography: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 R091/03 R091/03 R091/03 R091/03 R09		<u>~</u>	UMS	60	54					24	18	- 0
R089/02 Creating a digital video sequence Raw 60 54 48 42 36 30 24 18 0 R089/03 Creating a digital video sequence Raw 60 54 48 42 36 30 24 18 0 R089/03 Creating a digital video sequence UMS 60 54 48 42 36 30 24 18 0 R099/01 Digital photography: OCR Repository Raw 60 54 48 42 36 30 24 18 0 R090/02 Digital photography: Ocraphy: Ocr		<u> </u>	Daw		F.4					0.4	40	0
R089/03 Creating a digital video sequence Raw 60 54 48 42 36 30 24 18 0 R089 Creating a digital video sequence UMS 60 54 48 42 36 30 24 18 0 R090/01 Digital photography: OCR Repository Raw 60 54 48 42 36 30 24 18 0 R090/02 Digital photography: OCR Repository Raw 60 54 48 42 36 30 24 18 0 R090/03 Digital photography: Ocratical Moderation Raw 60 54 48 42 36 30 24 18 0 R090/03 Digital photography: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18												
R089 Creating a digital video sequence UMS 60 54 48 42 36 30 24 18 0 R090/01 Digital photography: OCR Repository Raw 60 54 48 42 36 30 24 18 0 R090/02 Digital photography: Postal Moderation Raw 60 54 48 42 36 30 24 18 0 R090/03 Digital photography: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R090 Digital photography: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R091 Digital photography: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R091/101 Designing a game concept Raw 60 54 48 42 36 30 24 18 <td></td>												
R090/01 Digital photography: OCR Repository Raw 60 54 48 42 36 30 24 18 0												
R090/02 Digital photography: Postal Moderation Raw 60 54 48 42 36 30 24 18 0 R090/03 Digital photography: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R090 Digital photography UMS 60 54 48 42 36 30 24 18 0 R091/01 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 <th< td=""><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></th<>												
R090/03 Digital photography: Visiting Moderation Raw 60 54 48 42 36 30 24 18 0 R090 Digital photography UMS 60 54 48 42 36 30 24 18 0 R091/01 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept UMS 60 54 48 42 36 30 24 18 0 R091/03												
R090 Digital photography UMS 60 54 48 42 36 30 24 18 0 R091/01 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept UMS 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept UMS 60 54 48 42 36 30 24 18 0 R092/01 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/02 Deve												
R091/01 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091 Designing a game concept UMS 60 54 48 42 36 30 24 18 0 R091/02 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/02 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/03 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/03 <td< td=""><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></td<>												
R091/02 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091 Designing a game concept UMS 60 54 48 42 36 30 24 18 0 R092/01 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/02 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/02 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/03 Developing digital games Raw 60 54 48 42 36 30 24 18 0												
R091/03 Designing a game concept Raw 60 54 48 42 36 30 24 18 0 R091 Designing a game concept UMS 60 54 48 42 36 30 24 18 0 R092/01 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/02 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/03 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/03 Developing digital games Raw 60 54 48 42 36 30 24 18 0												
R091 Designing a game concept UMS 60 54 48 42 36 30 24 18 0 R092/01 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/02 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/03 Developing digital games Raw 60 54 48 42 36 30 24 18 0												
R092/01 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/02 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/03 Developing digital games Raw 60 54 48 42 36 30 24 18 0												
R092/02 Developing digital games Raw 60 54 48 42 36 30 24 18 0 R092/03 Developing digital games Raw 60 54 48 42 36 30 24 18 0												
R092/03 Developing digital games Raw 60 54 48 42 36 30 24 18 0												
	R092		UMS	60	54	48	42	36	30	24	18	0



OXIO	a Cambridge and NSA										
Level 1/2	Cambridge Nationals in Engineering		Max Mark	*2	d2	m2	p2	d1	m1	p1	u
R101/01	Engineering principles					has no entr				-	
R105/01	Design brieds, design specifications and user requirments	Raw	60	54	48	42	36	30	24	18	0
D 107/01		UMS	60	54	48	42	36	30	24	18	0
R107/01 R107/02	Developing and presenting engineering designs	Raw	60	54 54	48 48	42	36 36	30 30	24 24	18 18	0
R107/02	Developing and presenting engineering designs	Raw UMS	60 60	54 54	48 48	42 42	36 36	30	24	18	0
R109/01	Engineering materials, processes and production	Raw	60	54	48	42	36	30	24	18	0
11100/01	Engineering materials, processes and production	UMS	60	54	48	42	36	30	24	18	0
R113/01	Electronic principles	Raw	60	54	48	42	36	30	24	18	0
		UMS	60	54	48	42	36	30	24	18	0
Level 1/2	Cambridge Nationals in Health and Social Care										
			Max Mark	*2	d2	m2	p2	d1	m1	p1	u
R021/01	Essential values of care for use with individuals in care settings	Raw	60	53	47	41	35	28	22	16	0
	Communication and condition with individuals in books, and and conditions OCD	UMS	60	54	48	42	36	30	24	18	0
R022/01	Communicating and working with individuals in health, social care and early years settings: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R022/02	Communicating and working with individuals in health, social care and early years settings: Postal	Raw	60	54	48	42	36	30	24	18	0
R022/02	Moderation	Raw	60	54	48	42	30	30	24	18	U
R022/03	Communicating and working with individuals in health, social care and early years settings: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R022	Communicating and working with individuals in health, social care and early years settings	UMS	60	54	48	42	36	30	24	18	0
R023/01	Understanding body systems and disorders: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R023/02	Understanding body systems and disorders: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R023/03	Understanding body systems and disorders: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R023	Understanding body systems and disorders	UMS	60	54	48	42	36	30	24	18	0
R024	Pathways for providing care in health, social care and early years settings					has no entri					
R025/01	Understanding life stages	Raw	60	54	48	42	36	30	24	18	0
R025/02	Understanding life stages	Raw	60	54	48	42	36	30	24	18	0
R025/03	Understanding life stages Understanding life stages	Raw UMS	60 60	54 54	48 48	42 42	36 36	30 30	24 24	18 18	0
R025	Planning for employment in health, social care and children and young people's workforce: OCR										0
R026/01	Repository	Raw	60	54	48	42	36	30	24	18	0
R026/02	Planning for employment in health, social care and children and young people's workforce: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R026/03	Planning for employment in health, social care and children and young people's workforce: Visiting	Raw	60	54	48	42	36	30	24	18	0
	Moderation										
R026	Planning for employment in health, social care and children and young people's workforce	UMS	60	54	48	42	36	30	24	18	0
R027/01	Creative activities to support individuals in health, social care or early years settings: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R027/02	Creative activities to support individuals in health, social care or early years settings: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R027/03	Creative activities to support individuals in health, social care or early years settings: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R027	Creative activities to support individuals in health, social care or early years settings	UMS	60	54	48	42	36	30	24	18	0
R028/01	Understanding the development and protection of young children in an early years setting: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R028/02	Understanding the development and protection of young children in an early years setting: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R028/03	Understanding the development and protection of young children in an early years setting: Visiting	Raw	60	54	48	42	36	30	24	18	0
	Moderation										
R028	Understanding the development and protection of young children in an early years setting	UMS	60	54	48	42	36	30	24	18	0
R029/01 R029/02	Understanding the nutrients needed for good health: OCR Repository	Raw Raw	60 60	54 54	48 48	42 42	36 36	30 30	24 24	18 18	0
R029/02 R029/03	Understanding the nutrients needed for good health: Postal Moderation Understanding the nutrients needed for good health	Raw	60	54 54	48 48	42 42	36	30	24	18	0
R029/03 R029	Understanding the nutrients needed for good health Understanding the nutrients needed for good health	UMS	60	54 54	48 48	42 42	36 36	30	24	18	0
R030	Research - a project approach	CIVIO		0-1		has no entri			4-7	10	
R031/01	Using basic first aid procedures: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R031/02	Using basic first aid procedures: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R031/03	Research - a project approach: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	Ō
R031	Using basic first aid procedures	UMS	60	54	48	42	36	30	24	18	0
	·										



Level 1/2	Cambridge Nationals in ICT										
			Max Mark	*2	d2	m2	p2	d1	m1	p1	u
R001/01	Understanding computer systems: Written Paper	Raw	60	54	48	42	36	30	24	19	0
R001/02	Understanding computer systems: Welsh Language Written Paper	Raw	60	54	48	42	36	30	24	19	0
R001	Understanding computer systems	UMS	60	54	48	42	36	30	24	18	0
R002/01	Using ICT to create business solutions: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R002/02	Using ICT to create business solutions: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R002/03	Using ICT to create business solutions: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R002	Using ICT to create business solutions	UMS	60	54	48	42	36	30	24	18	0
R003/01	Handling data using spreadsheets: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R003/02	Handling data using spreadsheets: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R003/03	Handling data using spreadsheets: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R003	Handling data using spreadsheets	UMS	60	54	48	42	36	30	24	18	0
R004/01	Handling data using databases: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R004/02	Handling data using databases: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R004/03	Handling data using databases: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R004	Handling data using databases	UMS	60	54	48	42	36	30	24	18	0
R005/01	Creating an interactive product using multimedia: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R005/02	Creating an interactive product using multimedia: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R005/03	Creating an interactive product using multimedia: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R005	Creating an interactive product using multimedia	UMS	60	54	48	42	36	30	24	18	0
R006/01	Creating digital images: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R006/02	Creating digital images: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R006/03	Creating digital images: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R006	Creating digital images	UMS	60	54	48	42	36	30	24	18	0
R007/01	Creating dynamic products using sound and vision: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R007/02	Creating dynamic products using sound and vision: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R007/03	Creating dynamic products using sound and vision: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R007	Creating dynamic products using sound and vision	UMS	60	54	48	42	36	30	24	18	0
R008/01	Introduction to computer programming: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R008/02	Introduction to computer programming: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R008/03	Introduction to computer programming: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R008	Introduction to computer programming	UMS	60	54	48	42	36	30	24	18	0
R009/01	Exploring computer hardware and networks: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R009/02	Exploring computer hardware and networks: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R009/03	Exploring computer hardware and networks: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R009	Exploring computer hardware and networks	UMS	60	54	48	42	36	30	24	18	0
R010/01	Developing control systems: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R010/02	Developing control systems: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R010/03	Developing control systems: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R010	Developing control systems	UMS	60	54	48	42	36	30	24	18	0
R011/01	Understanding technology - a project approach: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R011/02	Understanding technology - a project approach: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R011/03	Understanding technology - a project approach: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R011	Understanding technology - a project approach	UMS	60	54	48	42	36	30	24	18	0



Level 1/2 C	Cambridge Nationals in Science										
	·		Max Mark	*2	d2	m2	p2	d1	m1	p1	u
R071/01	How scientific ideas have an impact on our lives: OCR Repository	Raw	120	108	96	84	72	60	48	36	0
R071/02	How scientific ideas have an impact on our lives: Postal Moderation	Raw	120	108	96	84	72	60	48	36	0
R071/03	How scientific ideas have an impact on our lives: Visiting Moderation	Raw	120	108	96	84	72	60	48	36	0
R071	How scientific ideas have an impact on our lives	UMS	120	108	96	84	72	60	48	36	0
R072/01	How scientific ideas have developed	Raw	60	n/a	n/a	n/a	39	30	20	11	0
		UMS	36	n/a	n/a	n/a	36	30	24	18	0
R072/02	How scientific ideas have developed	Raw	60	39	33	27	22	n/a	n/a	n/a	0
		UMS	60	54	48	42	36	n/a	n/a	n/a	0
R073/01	How scientists test their ideas: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R073/02	How scientists test their ideas: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R073/03	How scientists test their ideas: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R073	How scientists test their ideas	UMS	60	54	48	42	36	30	24	18	0
Level 1/2 C	Cambridge Nationals in Science in the Workplace										
			Max Mark	*2	d2	m2	p2	d1	m1	p1	u
R074/01	How scientists use analytical techniques to collect data	Raw	60	54	48	42	36	30	24	18	0
	How scientists use analytical techniques to collect data	Raw	60	54	48	42	36	30	24	18	0
R074/03	How scientists use analytical techniques to collect data	Raw	60	54	48	42	36	30	24	18	0
R074	How scientists use analytical techniques to collect data	UMS	60	54	48	42	36	30	24	18	0
R075/01	How scientific data is used (level 1)	Raw	50	n/a	n/a	n/a	31	23	17	12	0
		UMS	36	n/a	n/a	n/a	36	30	24	18	0
R075/02	How scientific data is used (level 2)	Raw	50	37	30	23	17	n/a	n/a	n/a	0
		UMS	60	54	48	42	36	n/a	n/a	n/a	0
R076	Environmental science				This unit	has no entri	ies in Janua	ary 2015			
R077/01	The science of fitness and health	Raw	120	108	96	84	72	60	48	36	0
R077/02	The science of fitness and health	Raw	120	108	96	84	72	60	48	36	0
R077/03	The science of fitness and health	Raw	120	108	96	84	72	60	48	36	0
R077	The science of fitness and health	UMS	120	108	96	84	72	60	48	36	0
R078/01	The science of production	Raw	120	108	96	84	72	60	48	36	0
R078/02	The science of production	Raw	120	108	96	84	72	60	48	36	0
R078/03	The science of production	Raw	120	108	96	84	72	60	48	36	0
R078	The science of production	UMS	120	108	96	84	72	60	48	36	0



	Cambridge Nationals in Sport Science										
20101 1/2	Cumstage transfalls in oper continue		Max Mark	*2	d2	m2	p2	d1	m1	p1	u
R041/01	Reducing the risk of sports injuries	Raw	60	52	46	40	35	29	23	18	0
		UMS	60	54	48	42	36	30	24	18	0
R042/01	Applying principles of training: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R042/02	Applying principles of training: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R042/03	Applying principles of training: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R042	Applying principles of training	UMS	60	54	48	42	36	30	24	18	0
R043/01	The body's response to physical activity: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R043/02	The body's response to physical activity: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R043/03	The body's response to physical activity: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R043	The body's response to physical activity	UMS	60	54	48	42	36	30	24	18	0
R044/01	Sport psychology: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R044/02	Sport psychology: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R044/03	Sport psychology: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R044	Sport psychology	UMS	60	54	48	42	36	30	24	18	0
R045/01	Sports nutrition	Raw	60	54	48	42	36	30	24	18	0
R045/02	Sports nutrition	Raw	60	54	48	42	36	30	24	18	0
R045/03	Sports nutrition	Raw	60	54	48	42	36	30	24	18	0
R045	Sports nutrition	UMS	60	54	48	42	36	30	24	18	0
R046	Technology in sport				This unit	has no entri	ies in Janua	ry 2015			
R051/01	Contemporary issues in sport	Raw	60	51	45	39	34	28	22	17	0
		UMS	60	54	48	42	36	30	24	18	0
R052/01	Developing sports skills: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R052/02	Developing sports skills: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R052/03	Developing sports skills: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R052	Developing sports skills	UMS	60	54	48	42	36	30	24	18	0
R053/01	Sports leadership	Raw	60	54	48	42	36	30	24	18	0
R053/02	Sports leadership	Raw	60	54	48	42	36	30	24	18	0
R053/03	Sports leadership	Raw	60	54	48	42	36	30	24	18	0
R053	Sports leadership	UMS	60	54	48	42	36	30	24	18	0
R054/01	Sport and the media: OCR Repository	Raw	60	54	48	42	36	30	24	18	0
R054/02	Sport and the media: Postal Moderation	Raw	60	54	48	42	36	30	24	18	0
R054/03	Sport and the media: Visiting Moderation	Raw	60	54	48	42	36	30	24	18	0
R054	Sport and the media	UMS	60	54	48	42	36	30	24	18	0
R055	Working in the sports industry				This unit	has no entri	ies in Janua	ry 2015			
R056	Developing knowledge and skills in outdoor activities				This unit	has no entri	ies in Janua	ry 2015			



Unit level raw mark and UMS grade boundaries January 2015 series

Principal Learning

Level 1 P	rincipal Learning Engineering								
F041	Introduction to the world of engineering (Wales)	The state of the s	Max Mark	a*	a vunit boo n	b o ontrino in	January 201	<i>-</i>	
F041	Practical engineering and communication skills						January 201		
F042	Using computer aided engineering (Wales)						January 201		
F044	Routine maintenance operations (Wales)						January 201		
F044	Introduction to engineering materials (Wales)						January 201		
F045	Introduction to engineering materials (wales)						January 201		
F046	Engineering the future (Wales)						January 201		
F541	Introduction to the world of engineering						January 201		
F542	Practical engineering and communication skills						January 201 January 201		
F543	Using computer aided engineering						January 201		
F544	Routine maintenance operations						January 201		
F545	Introduction to engineering materials Introduction to electronics						January 201		
F546							January 201		
F547	Engineering the future			Inis	s unit nas n	o entries in	January 201	5	
Lovel 2 B	rincipal Learning Engineering								
Level 2 F	Tilicipal Learning Engineering		Max Mark	a*	а	b	С	u	
F048	The engineered world (Wales)		IVIAX IVIAI K				January 201		
F049	Engineering design (Wales)						January 201		
F050	Engineering design (Wales) Engineering applications of computers (Wales)						January 201		
F051	Producing engineering solutions (Wales)						January 201		
F052	Construct electronic and electrical systems (Wales)						January 201		
F052	Manufacturing engineering (Wales)						January 201		
F054	Maintenance (Wales)						January 201		
F055	Innovation, enterprise and technological advance						January 201		
			60	48	36			0	
F548/01	The engineered world (Viva voce)	Raw				24	12	0	
F549/01	Engineering design: OCR Repository	Points Raw	10 60	8 48	6 36	4 24	2 12	0	
F549/01 F549/02	Engineering design: OCR Repository Engineering design: Postal Moderation	Raw	60	48 48	36	24	12	0	
F549/02	Engineering design. Fostal Moderation Engineering design	Points	10	8	6	4	2	0	
F550/01	Engineering applications of computers: OCR Repository	Raw	60	48	36	24	12	0	
F550/01	Engineering applications of computers: OCK Repository Engineering applications of computers: Postal Moderation	Raw	60	48	36	24	12	0	
F550	Engineering applications of computers. Postal Moderation	Points	10	8	6	4	2	0	
F551/01	Producing engineering solutions	Raw	60	48	36	24	12	0	
F551/02	Producing engineering solutions	Raw	60	48	36	24	12	0	
F551	Producing engineering solutions	Points	10	8	6	4	2	0	
F552/01	Construct electronic and electrical systems: OCR Repository								
F552/02	Construct electronic and electrical systems: Postal Moderation			This co	mnonent ha	as no entrie	s in January	2015	
F552	Construct electronic and electrical systems			11110 00	pononi ne	20 110 011110	o oaaa.,	20.0	
F553/01	Manufacturing engineering: OCR Repository								
F553/02	Manufacturing engineering: Postal Moderation			This co	mnonont ha	ac no ontrio	s in January	2015	
F553	Manufacturing engineering			11113 00	inponent ne	as no entire	3 III January	2013	
F554/01	Maintenance: OCR Repository	Raw	30	24	18	12	6	0	
F554/01	Maintenance: OCK Repository Maintenance: Postal Moderation	Raw	30	24	18	12	6	0	
F554	Maintenance	Points	5	4	3	2	1	0	
F555/01	Innovation, enterprise and technological advance	Raw	60	48	36	24	12	0	
F555/01	Innovation, enterprise and technological advance	Raw	60	48	36	24	12	0	
F555	Innovation, enterprise and technological advance	Points	10	8	6	4	2	0	
1 333	milovation, omorprise and technological advance	Points	10	0	Ü	4		U	



Level 3 P	incipal Learning Engineering									
			Max Mark	a*	а	b	С	d	е	u
F056	Engineering businesses and the environment (Wales)			This	unit has no	entries in	January 201	5		
F057	Applications of computer aided designing (Wales)			This	unit has no	entries in	January 201	5		
F058	Selection and application of engineering materials			This	unit has no	entries in	January 201	5		
F059	Instrumentation and control engineering (Wales)			This	unit has no	entries in	January 201	5		
F060	Maintaining engineering systems (Wales)			This	unit has no	entries in	January 201	5		
F061	Production and manufacturing (Wales)			This	unit has no	entries in	January 201	5		
F062	Innovative design and enterprise (Wales)			This	unit has no	entries in	January 201	5		
F063	Mathematical techniques and applications for			This	unit has no	entries in	January 201	5		
F064	Scientific principles and applications for engineers			This	unit has no	entries in	January 201	5		
F556	Engineering businesses and the environment			This	unit has no	entries in	January 201	5		
F557	Applications of computer aided designing			This	unit has no	entries in	January 201	5		
F558/01	Selection and application of engineering materials	Raw	60	48	42	36	30	24	18	0
F558/02	Selection and application of engineering materials	Raw	60	48	42	36	30	24	18	0
F558	Selection and application of engineering materials	Points	14	12	10	8	6	4	2	0
F559/01	Instrumentation and control engineering	Raw	60	48	42	36	30	24	18	0
		Points	14	12	10	8	6	4	2	0
F560/01	Maintaining engineering systems: OCR Repository									
F560/02	Maintaining engineering systems: Postal Moderation			This con	nponent ha	s no entries	s for January	/ 2015		
F560	Maintaining engineering systems									
F561	Production and manufacturing			This	unit has no	entries in	January 201	5		
F562/01	Innovative design and enterprise	Raw	60	48	42	36	30	24	18	0
F562/02	Innovative design and enterprise	Raw	60	48	42	36	30	24	18	0
F562	Innovative design and enterprise	Points	14	12	10	8	6	4	2	0
F563/01	Mathematical techniques and applications for engineers	Raw	60	48	42	36	30	24	18	0
		Points	14	12	10	8	6	4	2	0
F564	Scientific principles and applications for engineers			This	unit has no	entries in	January 201	5		



Unit level raw mark and UMS grade boundaries January 2015 series

Level 1/2 Certificate

Level 1/2	Certificate Applied History											
			Max Mark	a*	а	b	С	d	е	f	g	u
B952/01	Unit 2: Local history investigation				This	unit has no	entries for	January 20	15			
B953/01	Unit 3: International history	Raw	50	45	40	35	31	25	20	15	10	0
		UMS	50	45	40	35	30	25	20	15	10	0
B954/01	Unit 4: Whose history? Presenting the past	Raw	50	45	40	35	31	25	20	15	10	0
		UMS	50	45	40	35	30	25	20	15	10	0
B955	Unit 5: Change over time				This	unit has no	entries for	January 20	15			
B956/01	Unit 6: A society in depth	Raw	50	45	40	35	31	25	20	15	10	0
		UMS	50	45	40	35	30	25	20	15	10	0
B957	Unit 7: Heritage management or heritage				This	unit has no	entries for	January 20	15			
B958/01	Unit 8: Multimedia in history: Bringing the past to life	Raw	50	46	42	37	32	26	20	15	10	0
		UMS	50	45	40	35	30	25	20	15	10	0
B959/01	Unit 9: Missing pages: The migrant experience	Raw	50	46	42	37	32	26	20	15	10	0
		UMS	50	45	40	35	30	25	20	15	10	0
B960	Unit 10: An archaeological enquiry				This	unit has no	entries for	January 20	15			



Unit level raw mark and UMS grade boundaries January 2015 series

Entry Level Certificate

Entry Level Certificate Business Studies					
	Max Mark	3	2	1	U
R343/01 OCR Repository R343/02 Postal Moderation	These options	has now e	entries for Ja	anuary 2015	



Unit level raw mark and UMS grade boundaries January 2015 series

Level 1 Foundation Project

Level 1 Foundation Project						
		Max Mark	A*	Α	В	U
H854/01 Level 1 Foundation Project: OCR Repository	Raw	60	45	30	15	0
H854/02 Level 1 Foundation Project: Postal Moderation	Raw	60	45	30	15	0
H854 Level 1 Foundation Project	Points	8	6	4	2	0

Level 2 Higher Project

Level 2 H	igher Project							
			Max Mark	A *	Α	В	С	U
H855/01	Level 2 Higher Project: OCR Repository	Raw	60	50	40	30	20	0
H855/02	Level 2 Higher Project: Postal Moderation	Raw	60	50	40	30	20	0
H855	Level 2 Higher Project	Points	10	8	6	4	2	0

Level 3 Extended Project

Level 3 E	xtended Project									
			Max Mark	A*	Α	В	С	D	E	U
H856/01	Level 3 Extended Project: OCR Repository	Raw	60	52	45	39	33	27	21	0
H856/02	Level 3 Extended Project: Postal Moderation	Raw	60	52	45	39	33	27	21	0
H856	Level 3 Extended Project	Points	28	24	20	16	12	8	4	0



Unit level raw mark and UMS grade boundaries January 2015 series

Level 2 Award

Level 2 Award Thinking and Reasoning Skills								
		M	ax Mark	d	m	р	u	
B901/01	Thinking and Reasoning Skills Ra	W	60	48	37	27	0	
B901	Thinking and Reasoning Skills UN	IS	60	48	36	24	0	
B902/01	Thinking and Reasoning Skills Case Study	W	60	44	34	25	0	
B902	Thinking and Reasoning Skills Case Study UN	IS	60	48	36	24	0	



Unit level raw mark and UMS grade boundaries January 2015 series

Level 3 Certificate

Level 3 (Certificate Mathematical Techniques and Applications for Engineers								
		Max Mar	A *	Α	В	С	D	E	U
H865	Component 1	This unit has no entries in January 2015							



Unit level raw mark and UMS grade boundaries January 2015 series

FSMQ

Intermed	iate Free Standing Mathematics Qualification (FSMQ)								
			Max Mark	Α	В	С	D	E	U
6989/01	Foundations of Advanced Mathematics (MEI)	Raw	40	34	29	24	20	16	0