

# Learner Resource 3 Activity 2 – component cards

<b>Import the Random Module</b>	A reusable software module or library
<b>A menu toolbar</b>	Using an entire component across a suite of programs
<b>Using Java across all program solutions</b>	Standard programming language reuse across all projects
<b>API, for example, Twitter</b>	External reuse – reselling a component to a third party
<b>Company or project ethos building in reusability</b>	Planned reuse where a company designs elements that will be useable again
<b>The reuse of a standard algorithm or pattern of instructions</b>	Generator based reuse
<b>A program that allows the user to easily create their own solution with minimal or sometimes no programming</b>	Program generator

